

Crafting Games that People Play and Love

TiagoZaidan@GamecraftStudios.com www.GamecraftStudios.com



Since our 2014 inception, we have poured our hearts into crafting games that people play and love.

Our journey began with the release of Eliosi's Hunt for PC and console. Since then, we have expanded our horizons by co-developing with other amazing game studios

We are driven by a deep love for the craft of the most entertaining and immersive game experiences.

Let's make a game!

Full Games

Besides crafting our own games, we are ready to turn your IP into fun and engaging games across all platforms.

Let's be honest, we love making games, and being able to turn your idea to life excites us!

Co-development

We are ready collaborate in the development of your game!

We have a team of experienced game programmers (Unreal Engine, Unity, Custom Engine C++), ready to create wonders with you.

We are experienced in delivering excellence

Full Games

Turn your own IP into fun and engaging games across all platforms.

Porting

We are ready to port your (Unity, Unreal or C++) game to the latest Consoles.

Programmer Allocation

We have an experienced programming team (Unity, Unreal, C++) ready to join your team.

Serious and Educational Games

Learning and training can be a lot of fun!

Co-development

We help develop your game at any stage: from art and animation to programming and porting.

Theme Parks Attractions

High-end interactive out of home experiences.

VR/AR

The latest technologies at your company's fingertips.

NFT Games

We are experienced creating blockchainbased games.

We have worked with some of the coolest studios















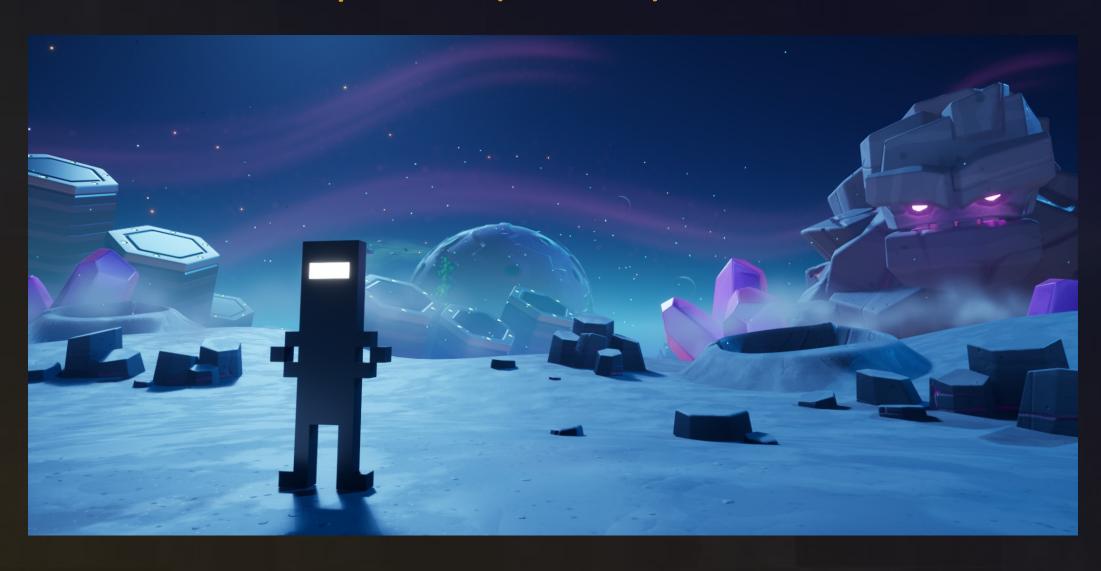




Eliosi's Hunt PC, PS4 – Full Game Development (Unreal)



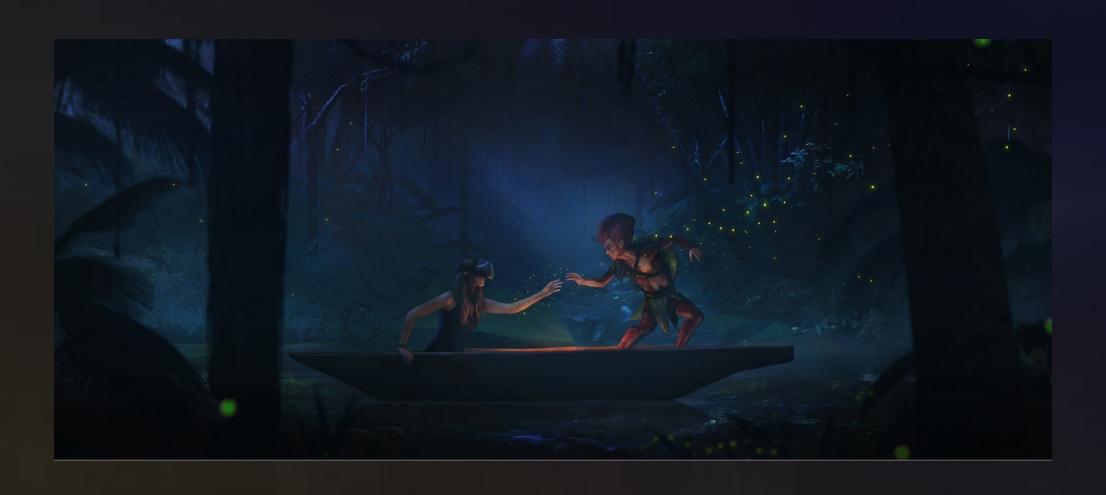
BIT.TRIP RERUNNER with RUNNER-MAKER! PC – Co-development (Unreal)



Vampire Hunters PC- Full Game Development (Unity)



Apoema VR HTC Vive – Full Game Development (Unreal)



Legend of You PC – Full Game Development (Custom C++ Engine)



Hextech Mayhem PC, Switch, Android, iOS, Netflix Games – Porting (Unity)



Ghostrunner Hel Game assets, VFX and capture for trailer (Unreal)



Project MARS PC, Consoles - Game Programming (Unreal)



Cobra Kai 2: Dojos Rising PC, Consoles - Porting (Unity)



NFT Multiplayer Game PC, iOS, Android – Full Game Development (Unity)



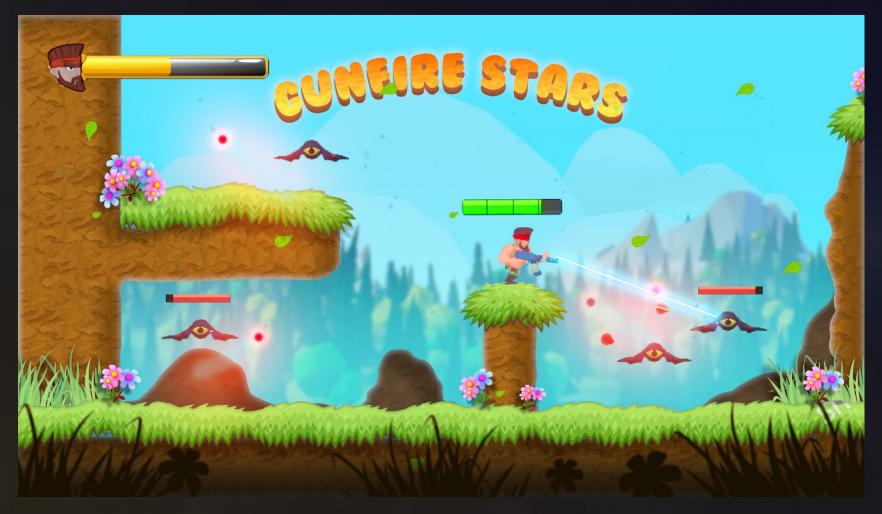
Rogue Summoner PC – Full Game Development (Unity)



For Sparta PC - Full Game Development (Custom C++ Engine)



Gunfire Stars Android, iOS – Full Game Development (Unity)



Notable projects under NDA

- Co-development of an unannounced multiplayer Unreal 5 game to be released on PC and next gen consoles
- Game programming of a high-profile multiplayer Battle Royale mobile game
- Porting of a high-profile game released on PC with a custom C++ engine to next gen consoles
- Porting of an unannounced game with a custom C++ engine game from a major publisher to next gen consoles

Let's create a game? We would love to be part of your project!

We are ready to partner with your studio to create awesome games!



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